



VALI-CPPS

Verification And Large-scale Integration
for Cyber-Physical Production Systems

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1. Heterogeneity & Interdisciplinarity

- > Production systems use lots of different physical effects at the same time (electromagnetism, heat, pressure, mechanics, ...)
- > Equipment manufacturers force you to use certain tools/languages

2. Customisation

- > Most production lines are one-of-a-kind, no economy of scales

3. Evolution and Legacy Components

- > Production systems change over their regular lifetime
- > Systems run for decades, parts may exist for more than a century

4. Safety (and increasingly, Security)

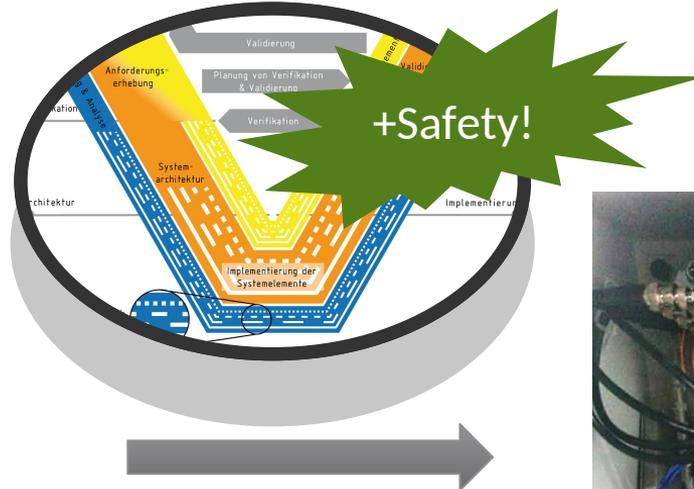
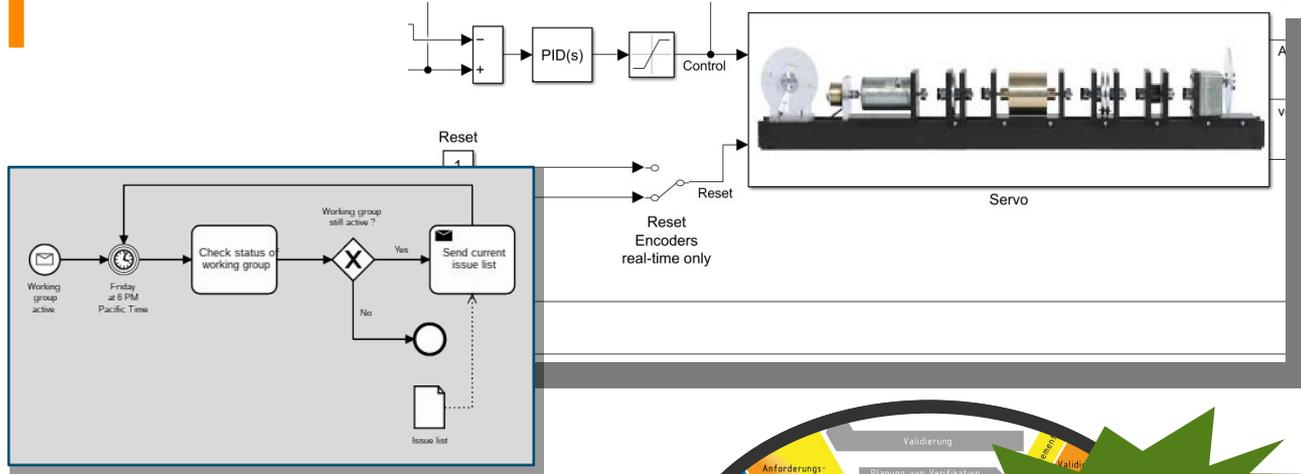
- > Failures can be expensive, cause injury, and cascade to other systems

5. Task Complexity

- > Industry 4.0 creates computation and interaction requirements like never before



Desired Design Flow



Control systems are developed with tools and languages from 30 years ago

- > IEC 61131 defines programming languages that incorporate the latest trends from the 80s
- > Examples (in decreasing order of usability):
 - Structural

> No system

Market for methodology

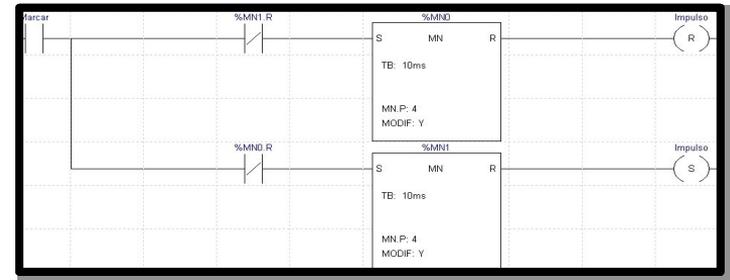
- > Individual
- > PLC programming changes
 - > Protection of business models through closed ecosystems
 - > Chicken-and-egg problem with new tools/languages

How can we improve the design process of control systems for emerging cyber-physical production systems under these constraints?

```
(* simple state machine *)
TxtState := STATES[StateMachine];

CASE StateMachine OF
  1: ClosingValve();
     StateMachine := 2;
  2: OpeningValve();
ELSE
  BadCase();
END_CASE;
```

```
LD      Speed
GT      2000
JMPCN  VOLTS_OK
LD      Volts
VOLTS_OK LD 1
ST      %Q75
```



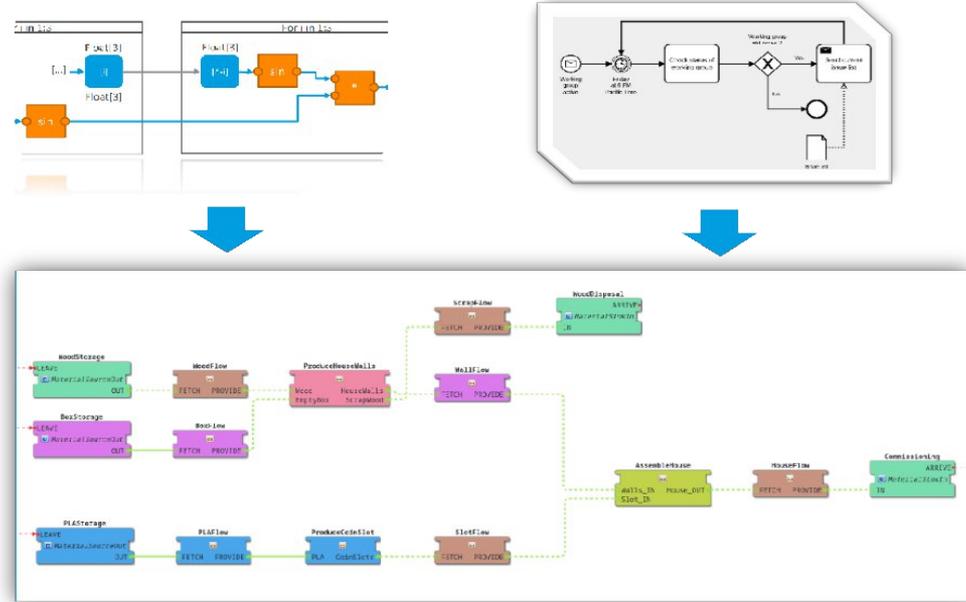
Source: Wikipedia

Proposal: IEC 61499 as intermediate implementation/integration model

- > Unified view on control software
- > Model-based design flow from the top down to this model
- > Iterative refinement
- > Complexity management

Advantages:

- > Traceability!
- > Support for heterogeneous CPPS
- > Reduced developer effort (low code?)
- > Extension to DevOps possible



<https://www.eclipse.org/4diac/>



<https://www.ros.org/>



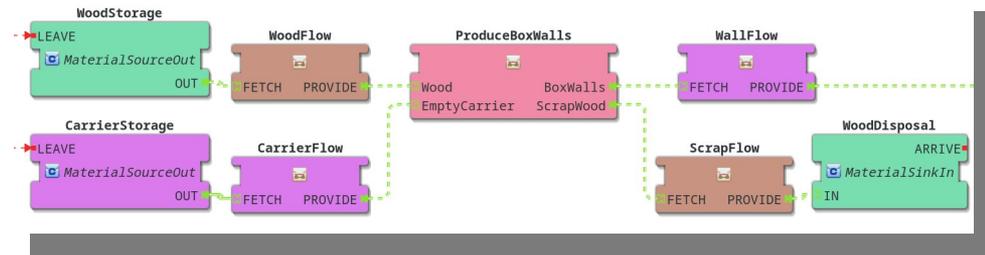
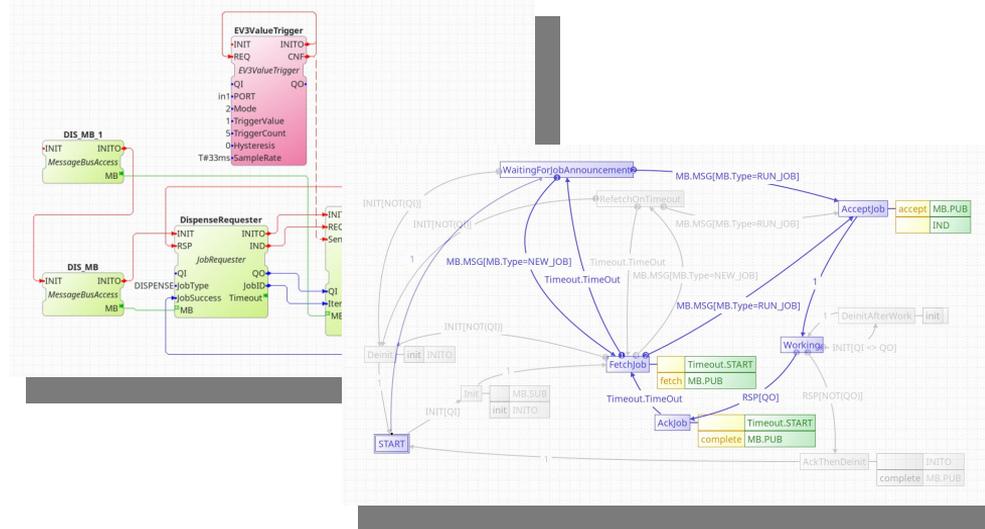
What the Integration Model Buys Us

Model-based

- > Multiple modelling styles
- > Semantics compatible with popular source model languages
- > Component model accomodates wide range of targets
- > Suitable abstraction level range

Executable

- > Early Simulation
- > Virtual integration testing
- > Extrafunctional Properties



Use hierarchy to change viewpoint

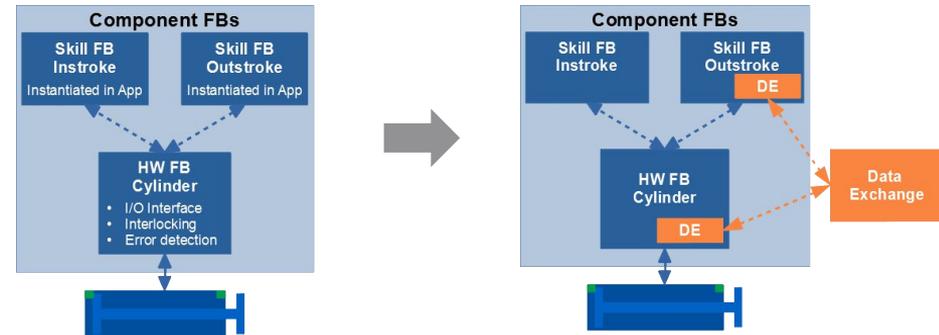
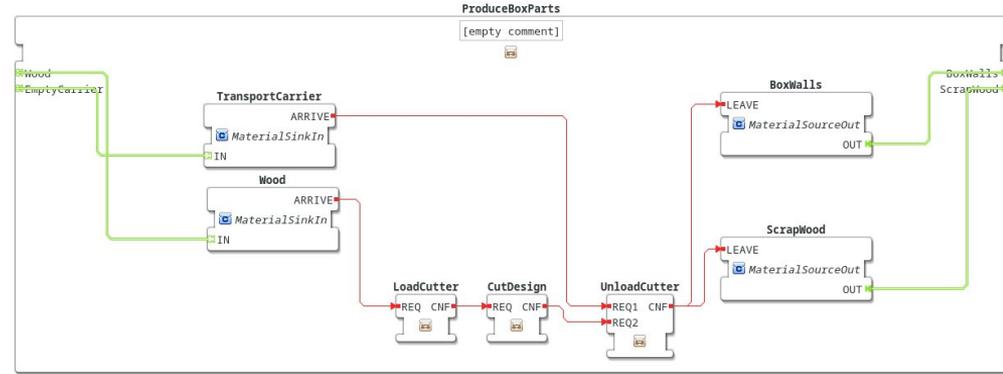
- > Goal: Control program
- > Basic program unit: skill

Skills orthogonalize secondary aspects

- > Monitoring, HMI, error recovery, ...
- > Even scheduling/MES is changeable
 - > Self-organized? Central control?

Skills allow black-box specialisation

- > Manually optimised implementations
- > Custom hardware w/o code generation
- > Generated code from other tools
- > Skills from other run-time environments (e.g. ROS2)



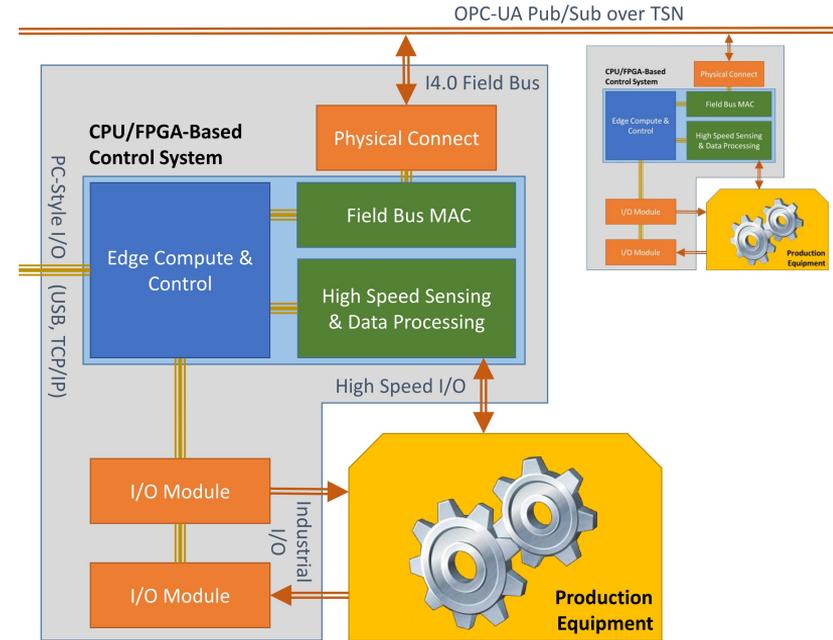
Architectural Concepts for IEC 61499-based Machine Controls: Beyond Normal Operation Handling, Sonnleithner et al., ETFA 2022

Platform-based approach: meet-in-the-middle

- > Local distribution
 - > AI accelerators, GPGPU, FPGA, DSP, ASIP
 - > Run-time environments (4diac, ROS, plain C++, ...)
- > Non-local distribution
 - > Legacy devices
 - > Device sharing
 - > Virtual PLC

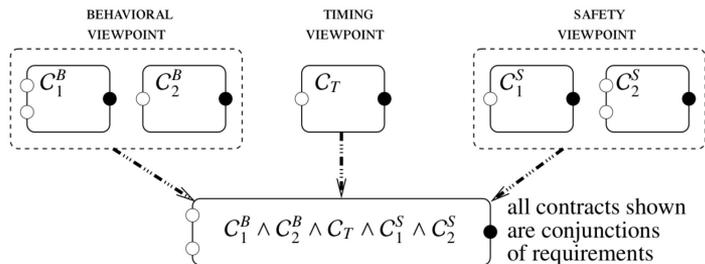
Multi-objective design space exploration

- > Latency
- > Throughput
- > Energy



Safety for Model- Based CPPS

Assume-Guarantee Contracts in a Nutshell

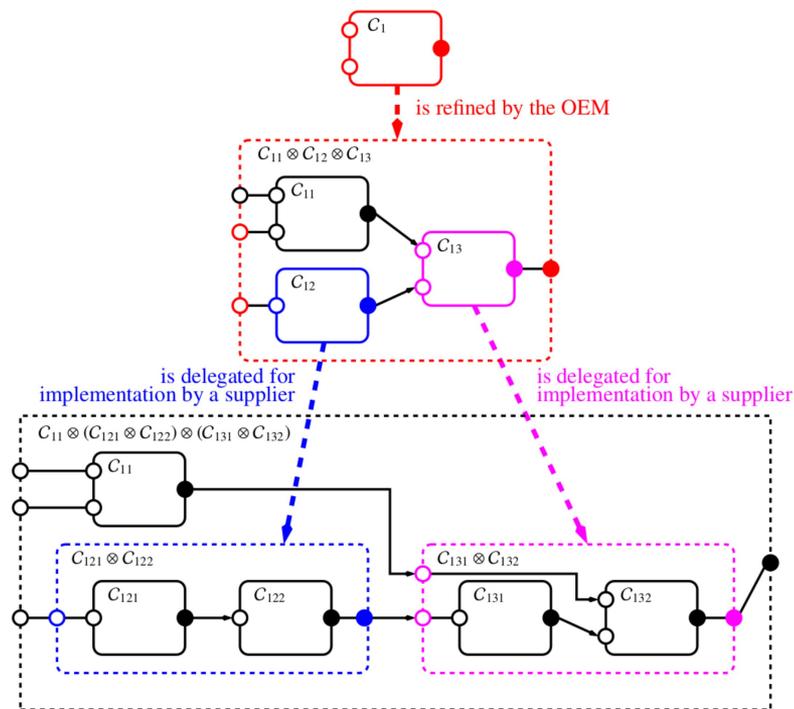


Contract: pair $C=(A, G)$

- > Assumptions on environment
- > Guarantees of the system under those assumptions

Operations for hierarchical design

- > Refinement (vertical)
- > Composition (horizontal)

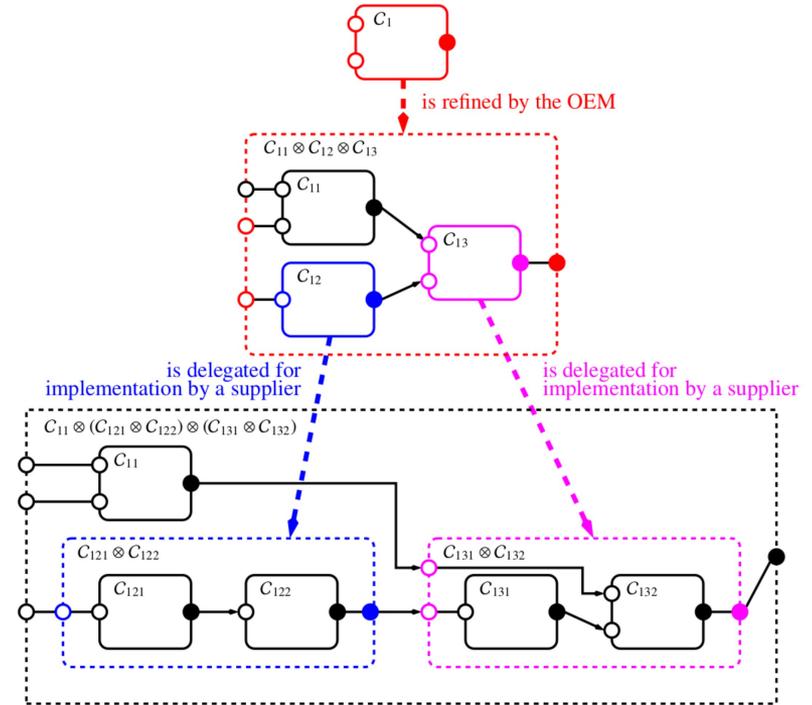


Composition & Refinement formally defined

- > Model-checking for small systems (e.g. Unit Testing)
- > Simulation for large systems (e.g. Integration Testing)
- > Virtual Integration Testing

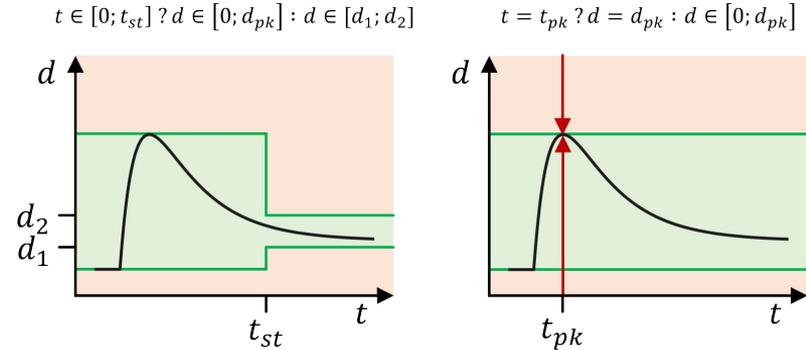
Advantages for complex systems

- > Fusing multiple viewpoints
- > Traceability of contracts to origin specification
- > Independent component development (and updating!)



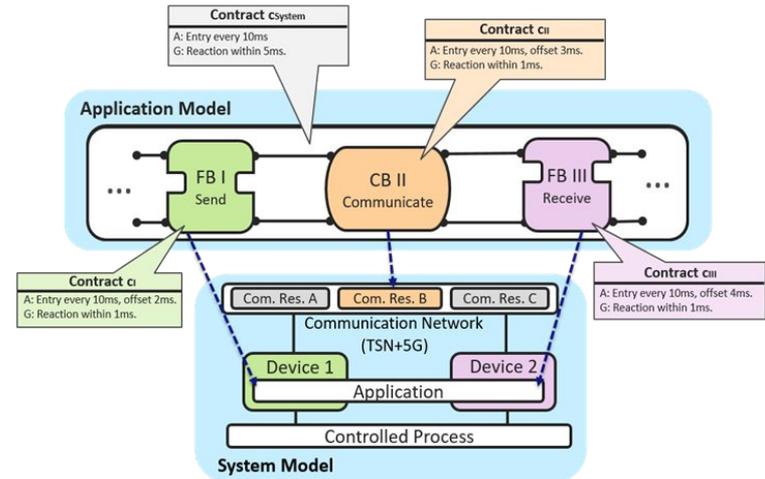
TSBC - Time-Sensitive Behavioural Contracts

- > Functional (value) constraints
- > Restriction to time intervals



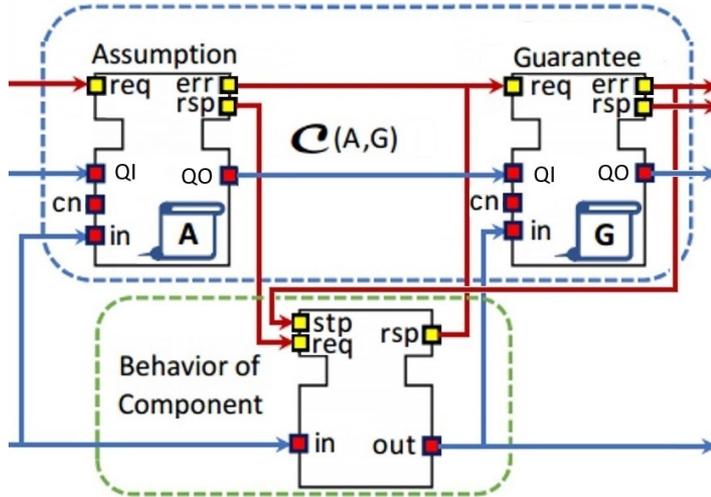
MTSL - MULTIC Time Specification Language

- > Huge amount of timing properties
- > Latency, Jitter, Causality, Duplication, Exclusion, ...
- > Well researched

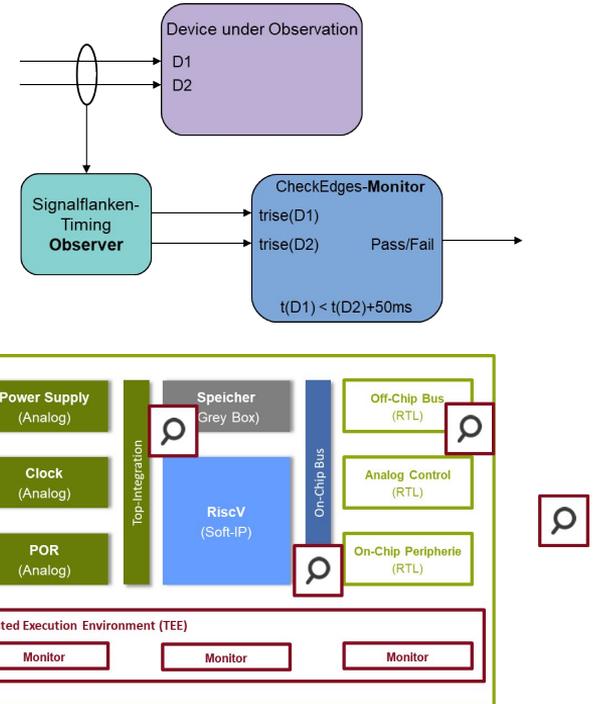


Safety at Run Time and Beyond

End-to-end safety checks in Software...



...and Hardware

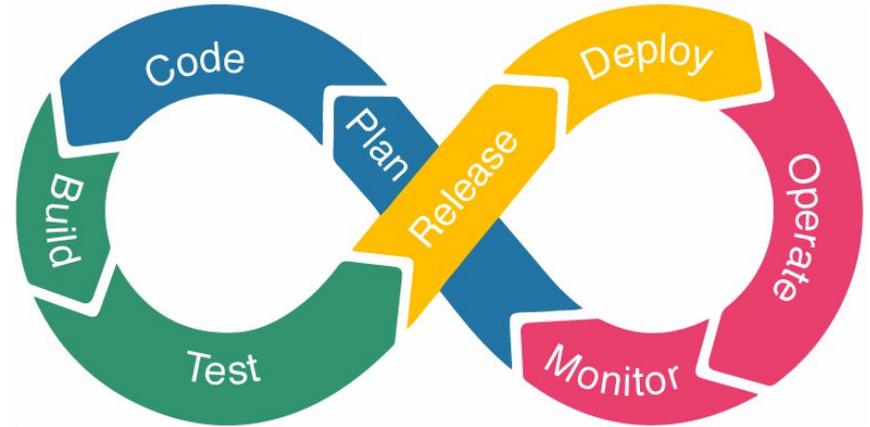


Revision possible at any model level

- > Contracts define and limit scope of re-testing
- > Evolution of contracts possible

Monitoring gives required insight

- > Auto-generation reduces effort
- > Traceability closes the loop



Model-based engineering is the way to go

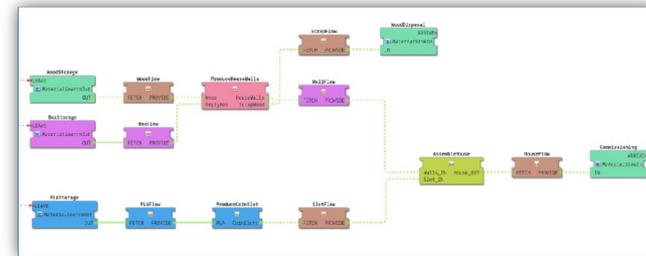
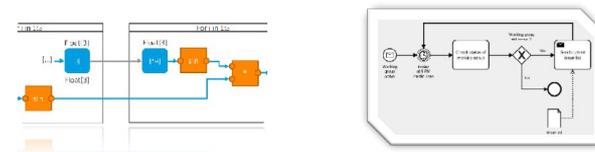
- > Formal contracts are a perfect extension

Unified implementation model decouples models from targets/capabilities

- > Implementation details can be changed
- > Impact of changes can be contained
- > IEC 61499 & 4diac give flexibility

Ultimately allows end-to-end safety checks

- > Run-time monitoring
- > DevOps



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